

Building Tips and Tricks

Luboš Luňák <l.lunak@collabora.com>

LibreOffice

- Is big.

LibreOffice

- Is HUGE.
- Everything takes ages.

Building LO takes time

- Solutions:
 - Build faster
 - Build less (and/or less often)
 - Build when at some other time

The easiest solution

- Get better and faster HW
- make -j<a lot>
- SSD, RAM (tmpfs), ...

Distributed build

- Icecream
- Speeds up (parallel) builds by distributing to that old machine, machines of colleague's, ...
- `--enable-icecream`
- `make -j<a lot>`

Compiler cache

- ccache
- Avoids repeated compilation if it is *exactly* the same
- make clean, git bisect
- Not much else

Bibisect

- <https://wiki.documentfoundation.org/QA/HowToBibisect>
- Don't build at all when checking older revisions

Build only what is needed

- `make <target>`
- `make build-nocheck` (vs `make`)
- `make sw` (vs `make sw.check`)
- `make Library_msword`
- `make Cppunitest_ww8import`
- (and get latest `make` – is faster)

Avoid git pull -r before push

- git clone --reference
 - git pull -r + git cherry-pick + git push
- <http://vmiklos.hu/blog/push-tree.html>
- git format-patch origin/master + git am

Avoid debuginfo

- As developers, we all use `--enable-dbgutil`, right?
- `--enable-selective-debuginfo=...`
- Avoid debuginfo for parts where it will not(?) be needed
- Less disk space, less disk I/O

Split debuginfo

- -gsplit-dwarf (CXXFLAGS, no explicit LO support)
- Part of debuginfo is not in .o (and thus .so) but in .dwo
- Less disk space, less disk I/O
- Poor support in tools

Less work for compiler

- `CXXFLAGS='-g0 -O0'`
- No optimizations, no debuginfo, so only useful for special cases
 - git bisect
 - does-it-build?
- `--disable-compiler-plugins`

Avoid rebuild on file change

- make rebuilds when a dependency is newer
- e.g. `include/rtl/ustring.hxx` can cause full rebuild on modification
- `touch -t0101010101 <file>`

Avoid rebuild of part of LO

- `mv sc ~/backup`
- Edit out from `RepositoryModule_build.mk`
- Only works if it's been built at least once (so e.g. only for git bisect)

New full build

- Do when “idle”
- Backup last working one in case of trouble
- Build in a different dir and symlink
 - `cd `realpath -e $PWD` && make`

More

- More?