

Interoperable Office Collaboration



TIRANA | 12 Sept. 2019



### <u>What is Collaboration?</u> Collaborative real-time editor (2 modes)

In the end all "copies" are the same!

#### 1) Real-Time Mode

Good for working with a group of trusted members.

### 2) Non-Real-Time Mode

Users like to be in control of all changes. Legal departments of two companies collaborating.

### <u>What is Collaboration?</u> Collaborative real-time editor (2 modes)

Real-Time Mode
 (e.g. Etherpad, Google Docs, etc.)

Users can edit the same document simultaneously.

2) Non-Real-Time Mode (similar revision control systems)

Users edit a copy of document and merge later.

<u>What is Collaboration?</u> Collaborative real-time editor (2 modes)

In the end all "copies" are the same!

1) Automatic fix of merge conflicts! (for convenience).

2)

Merge conflicts have to be resolved by the user!

## How do real-time editors work?

No documents are dispatched!
 As stupid as developers sending software repos!

 Sending changes/operations/differences/DIFFs!

Best not text/syntax based, but higher abstraction level:

semantic changes!

# **Requirements to implement Collaboration in LibreOffice?**

"Some time-machine would be appropriate.."

# Why is Collaboration a Problem? "Collaboration" in the 80ths!

Design based on former Requirements

- In the 80ths: One person on single machine
- Exchanging document by floppy disc or modem

# **Document Collaboration Today**

**New Requirements** 

- With Smartphones everyone has <u>multiple machines</u> (Smartphone & PC/Laptop)
- Exchanging documents faster via Internet, Mail, Dropbox, etc. will not solve the <u>merge problem</u>!
- Key Collaboration Question: What have you changed?

# **Document Collaboration Idea**

New Change Design

- Allow collaboration functionality similar as software developers have with repositories
- Exchanging changes (commits) instead of documents (repositories) via Internet, Mail, Dropbox, etc.
- Solving Key Question: What have you changed?

# **Interoperable Collaboration**

**Exchanging ODF Changes** 



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# **Interoperable Collaboration**

**Exchanging ODF Changes** 



# ODT ⇔ Changes sponsored by PrototypeFund



See https://github.com/svanteschubert/odftoolkit/tree/odf-changes/ Soon https://github.com/tdf/odftoolkit (1.0.0-beta)

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## **ODFDOM** Architecture / Local API



3.

2.

1.

## **ODFDOM** Architecture / Local API (in spe)



# **ODF Collaboration Prototype**

**Upcoming Goals** 

- Prototype of Collaboration of Editors based on ODF Changes (ODFDOM)
- WYSIWYG Editors with different feature set editing same ODT Document:
  - LibreOffice (ODT)
  - Emacs (Text)
  - CKEditor 5 (HTML 5)

## **ODF Toolkit – CKEditor5** Proof of Concept

• Build your CKEditor5 example:

git clone -b stable https://github.com/ckeditor/ckeditor5-build-classic.git npm install npm run build

Open local editor in browser (& add eventlistener from notes)
 ./sample/index.html

# **ODF Toolkit – CKEditor5**

Demo results in Chrome console

- enventinfo[object Object] args[{"baseVersion":12,"position": {"root":"main","path":[0,6],"stickiness":"toNone"},"nodes": [{"data":"X"}],"shouldReceiveAttributes":true, " className":"InsertOperation"}]
- index.html:48 enventinfo[object Object] args[{"baseVersion":13, "range":{"start":{"root":"main","path"[0,3],"stickiness":"toNext"}, "end":{"root":"main","path"[0,7],

"stickiness":"toPrevious"}},"key":"**italic**","oldValue":null,"newValue":true,"\_\_\_className":"**AttributeOperation**"}]

## **Bringing ODF Changes to ODF Specification**

- ODF XML base of interoperability
- Define "User Semantic Entities" (e.g. table, image) from ODF XML
- Define how "User Semantic Entities" are changed via parameters of API

#### **ODF GRAMMAR - TEXT** HARD TO READ! WE NEED TOOLS!



```
<define name="table-table">
    <element name="table:table">
        <ref name="table-table-attlist"/>
        <optional>
            <ref name="table-title"/>
        </optional>
        <optional>
            <ref name="table-desc"/>
        </optional>
        <optional>
            <ref name="table-table-source"/>
        </optional>
        <optional>
            <ref name="office-dde-source"/>
        </optional>
        <optional>
            <ref name="table-scenario"/>
        </optional>
        <optional>
            <ref name="office-forms"/>
        </optional>
        <optional>
            <ref name="table-shapes"/>
        </optional>
        <ref name="table-columns-and-groups"/>
        <ref name="table-rows-and-groups"/>
        <optional>
            <ref name="table-named-expressions"/>
        </optional>
    </element>
</define>
<define name="table-columns-and-groups">
    <oneOrMore>
```

#### ODF 1.2 XML:

- 598 XML Elements
- 1300 XML Attributes

>18k lines

#### **ODF GRAMMAR - TEXT** HARD TO READ! WE NEED TOOLS!



```
<define name="table-table">
<element name="table:table">
<ref name="table-table-attlist"/>
```

...

```
<optional>
<ref name="text-soft-page-break"/>
</optional>
<ref name="table-table-row"/>
```

### ODF 1.2 XML:

- 598 XML Elements
- 1300 XML Attributes

>18k lines

#### **ODF GRAMMAR - GRAPH** TABEL ELEMENT WITH CHILDREN



#### **ODF GRAMMAR - GRAPH** TABEL ELEMENT WITH CHILDREN



#### **ODF GRAMMAR - GRAPH** HARD TO READ! WE NEED REFACTORING!





#### **ODF GRAMMAR - GRAPH** SIMPLIFIED FOR HUMANS!





# **ODF Collaboration Resources**

Resources

Website (in progress):

https://tdf.github.io/odftoolkit/docs/odfdom/o perations/operations.html

• Sources:

https://github.com/tdf/odftoolkit

- 3 Pages: The Next Millenium File Format
- ODF Specification
   http://docs.oasis-open.org/office/v1.2/os/