

Google and Open Source

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Who Am I?

- Engineer in Google Open Source Programs Office
- What do we do?
 - License Compliance
 - Code Release
 - The Summer of Code
 - Protocol, specification and API Licensing
 - Specific Open Source Projects (Samba, git)

Also:

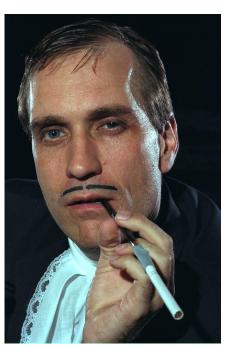
Co-creator of Samba.

Board of Directors of the Software Freedom Conservancy

Represent Google on the Gnome Foundation Board

Represent Google to the Document Foundation (LibreOffice)

Interviewer of Free Software personalities for Google Open Source Blog (etc.)





License Use Across 31m Crawled Files

FLOSS License	De Duped Files	Percentage
GPL	14,851,615	47.06%
LGPL	7,145,795	22.64%
BSD	4,245,335	13.45%
Apache	1,778,692	5.64%
MIT	1,565,673	4.96%
Mozilla	567,604	1.80%
Perl	333,829	1.06%
QPL	206,085	0.65%
Artistic	150,555	0.48%
CPL	144,128	0.46%

Why do people release code at all?

A BCG/OSDN Study found that open source developers are motivated by:

- Intellectual Curiosity/Stimulation (44.9%)
- Skills Improvement (41.3%)
- Work needs (33.8 %)
- Open Source Idealism (33.1%)
- Non-Work Functionality (29.7%)
- Professional Status (17.5%)
- Reputation building within Open Source (11%)
- Dislike/distrust of proprietary software (11.1%)

Implications:

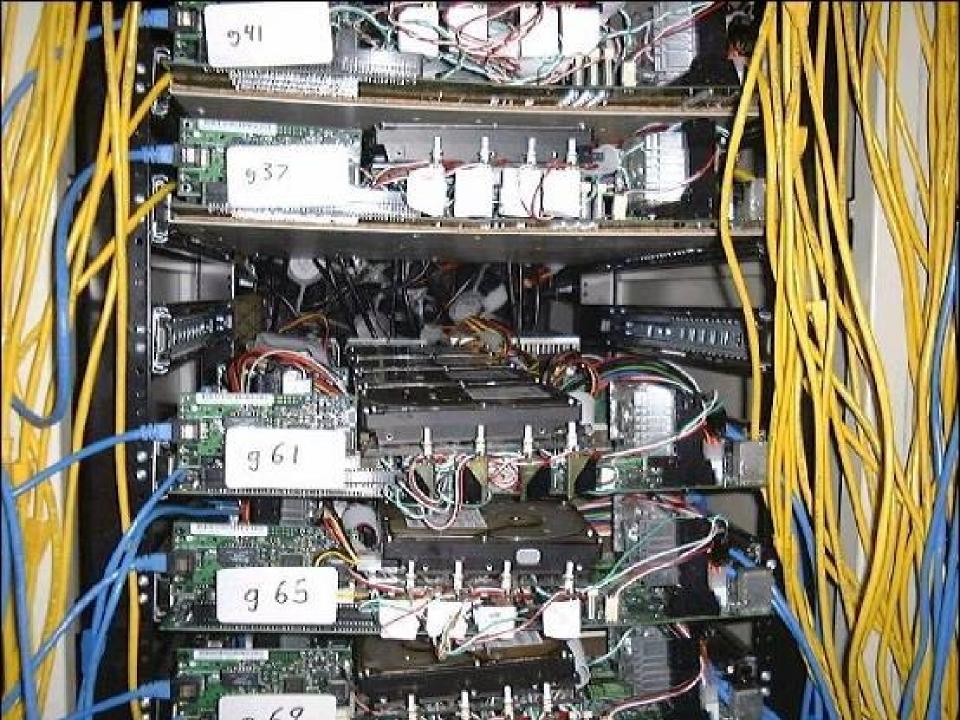
- FLOSS developers understand OSS licenses.
- They know they are "giving away" their software.
- They know and hope people will use it.
- The majority expect no more \$\$\$ for the work.
- If they did, they'd just do it as a commercial offering, if they can.
- Which is pretty remarkable....

The Result:

- Enterprise-level software is being created and released by professionals for free, under licenses which encourage commercialization and reuse
- If you're building a business that uses software without basing it on Open Source/Free Software you are throwing money away
- Almost every new product containing an embedded computer is being built with Open Source/Free Software
 - Phones, TV's, Cars, DVRs, Networks too many to list
- Which is even more remarkable















What is 'Google'

- In-house rack design
- PC-class motherboards
- Low-end hardware, mostly
- •Running Linux + in-house software



How does Google use Open Source?

As Infrastructure

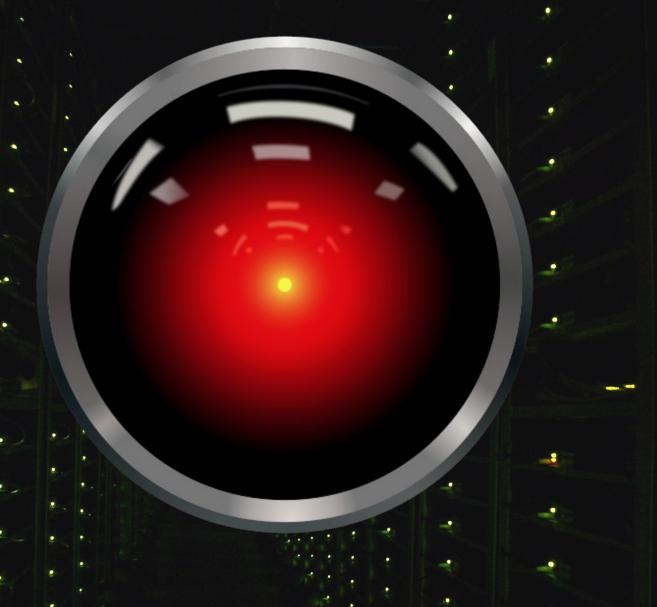
- Linux kernel
- Many Apache Project Tools
- SSH, and other system management tools
- The Languages and compilers that we use (gcc, Ilvm, Java, Go, Python).
- Engineers and others running Linux (Goobuntu)

As building blocks

- Our repositories have thousands of libraries used in Google software
- (Mostly) automated process tracks license use







"I'm sorry Google, I can't let you do that.."

But Why does Google use Open Source

(and why you should too)

Control and Ownership

Maintain our independence from external software companies

Adaptability and Flexibility

- We can drill down to repair and enhance our services
- If we want to do something out of the ordinary, we can do so without showing our hand
- No one is incentivized to hurt us

Roots

Appeals to the Google ethic

(It's really all the reasons to use Free Software but people are scared of the 'F' word ..)

But we're not Google!

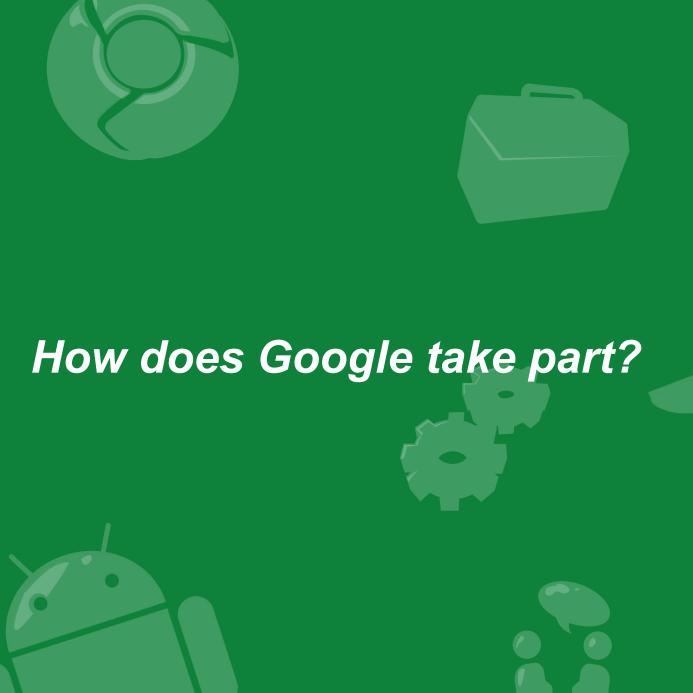
You don't have to be Google to take advantage of Open Source/Free Software

In times of austerity, use resources to build up LOCAL talents and businesses

- Programmers live everywhere no country has a monopoly on smart people
- Invest in your own PEOPLE, not in becoming mere users of someone else's software
- Fund local improvements, take control of your own IT

Create local communities around the software you use

- Ensure a pool of talent you can draw on for improvements, documentation
- Encourage commercialization of Free Software/Open Source



Google's Open Source Programs

Patching and Code Release Internal License Discipline API/Protocol License Discipline Open Source Infrastructure & Leadership Summer of Code Donations/Funding/Sponsorship Industry Trade Group Participation

Open Source Infrastructure

Hosting on Google Code which provides:

- Reliable, scalable, clean project Hosting
- Version Control (git,hg, svn)
- Issue/Bug Tracking
- Wikis

Over 600k projects of projects, now the 2nd Largest Repository Online

We release open source code

- We Patch into hundreds of projects each month
 - Strategically important
 - Helps the Internet grow fairly.
- >3400 small projects to date.
 - API Examples
 - Dev Tools
 - Linker
 - Build/test
 - Memory and thread management
 - Plug-ins for eclipse
 - DVCS patches (git and jgit).
 - Infrastructure
 - Approximately 30m lines of code released
 - Some across many large projects...
 - Samba for example



Major Projects: Chromium/ChromiumOS

What is it: A browser



- What license: Mostly BSD (some LGPL)
- What does it do?
 - Incredibly Fast
 - Safe, smart, sandboxing
 - Multiple processes/tab.
 - Implements HTML5
 - Offline, Worker pools, Geo-location, File uploading
- Desktop like experiences inside the browser
- ChromiumOS
 - "Reducing Linux to a poorly debugged set of device drivers" :-)

Major Projects: Android

- What is it: Full cell phone OS.
- What license: Apache + Linux Kernel
- What does it do?
 - Raises the minimum bar for smart phone OS'
 - Allows for a solid web experience
 - Allow for multiple applications to co-exist.
 - Provides a smart app marketplace
 - Makes cell phone development a snap
 - Base platform to create a tablet market
- 1,000,000+ devices activated daily



WebM

- What it is: WebM is an open, royalty-free, media file format designed for the web.
 - Vorbis Audio

web m

- Vp8 video
- In a matroska-like (MKV) container
- Very high quality
- Releasing in a very open source way.
 - BSD licensed
 - Patents granted freely, no fees required.
- Our goal is to get html5 to recognize webm as a standard codec for web video/audio.

Other significant open source technology releases

- WebP
- WebRTC
- Omaha
- Ganeti
- Android ADK robot code (and ADK!)
- White spaces Geographical database
- M-Lab (600Tb of network speed surveys)
 - http://measurementlab.net/









The Summer Of Code, 2012

1219 students

170 Organizations

Over 2000 Mentors

>6000 applications

87 Countries

86% pass rate!

~3 million lines of code in 2011 alone (~21m since 2005)

How it Works

- 1) Student applies to work on a project for, say, the ASF
- 2) ASF mentors review the application and accept the student
- 3) Google pays student \$500 for being accepted
- 4) Student works with an ASF mentor to create project
- 5) Mid-Term, good students are paid \$2250 by Google
- 6) Student continues work with mentor to create project
- 7) Final: If the student has completed the goals set forth in the application and student is paid \$2250 by Google
- 8) Successful student gets t-shirt, certificate and valuable experience along with the money.



Sponsorship







Google OSPO sponsors many FLOSS organizations both commercial and non-profit

Linux Foundation

Gnome Foundation

Document Foundation

Free Software Foundation

Software Freedom Conservancy

Apache Foundation

Samba Team

(and many more)



Google and Standards

Google strongly supports Internet Standards

Vint Cerf (one of the "Fathers of the Internet") is the head of Google's Standards Group

Ian Hickson (author and maintainer of HTML5 specification) works for Google OSPO

Google is built on Internet Standards

Open Source/Free Software needs open standards to interoperate with proprietary systems

Google and Standards

Data Liberation Front



- Can I get my data out in an open, interoperable, portable format?
- How much is it going to cost to get my data out?
- How much of my time is it going to take to get my data out?

The End

Questions?



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